

Gymtowne/Twisters

ProScore® Hardware Packing Instructions



- When setting up the system, test each network cable (6 conductor flat satin) with the line tester. The tester can be used by itself or with the small remote. The tester (larger of the two devices) should show lights 2, 3, 4, 5, 6, and 7 sequentially on both rows simultaneously. The top two will also sequence through 1, 8, and G but these are not used for this type of wire so when 1, 8, and G are lighted on the top row, they will not light on the bottom row. The remote can be used when the cable ends cannot be placed near each other. When using the remote, plug the wire into the jack labeled in red with the word "VELLEMAN" on the main tester.

DO NOT TEST WIRE THAT IS CONNECTED TO A PROSCORE DEVICE!! Hot testing will fry the tester!!!

- DO NOT CHANGE THE DIP SWITCH SETTINGS ON THE KEYPADS OR THE SCORE FLASHERS!** Use Scoregen to generate this information or simply look at the labels on each device.
- When pulling up the cable after the meet **DO NOT PULL UP TAPE WITH THE CABLE!** Remove the tape first. The cable can break inside with about 10 to 12 pounds of stress causing it to short for the next user.
- Use attached velcro tie to tie the coiled 6 conductor flat satin network cable after it has been neatly coiled (do not combine cables).
- Use one cable tie per serial or USB cable.
- DO NOT WRAP THE POWER SUPPLY WIRE AROUND THE POWER SUPPLIES!!!!!!** Use a twist tie!
- Place the USB junction box, one power supply and the USB Cable in a Ziploc® bag.
- Place the other five power supplies in one Ziploc® bag.
- Coil and tie each of the four small extension cords.
- Place the line tester, the crimping tool, wire cutters, screw driver and the baggy of modular connectors in a Ziploc® bag.
- Place the eight scoreboard mounting brackets in a small Ziploc® bag and leave the eight screws that attach them to the scoreboards in the scoreboards.
- CHECK THE INVENTORY LIST TO MAKE SURE YOU HAVE EVERYTHING BEFORE YOU LEAVE THE MEET SITE!!!!**

